

# Evolving datatypes

Monadic Warsaw

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# Motivation

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  , fullname  :: String  
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```

# Why is it a problem?

Within the program itself, it usually is not.

But programs communicate, and produce external representations of data:

- ▶ binary encodings,
- ▶ JSON,
- ▶ database entries,
- ▶ ...

# Different versions

External representations change ...

First version:

```
{ "login"      : "andres"  
  , "fullname" : "Andres Löh"  
  , "location" : "Regensburg"  
}
```



# Different versions

External representations change ...

First version:

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{ "login"      : "andres"  
  , "fullname" : "Andres Löh"  
  , "location" : "Regensburg"  
}
```

“Current” version:

```
{ "login"      : "andres"  
  , "fullname" : "Andres Löh"  
  , "languages" : ["Haskell", "Idris", "Agda"]  
}
```

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External representations change ...

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{ "login"      : "andres"  
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  , "languages" : ["Haskell", "Idris", "Agda"]  
}
```

Program should be able to cope with both inputs.

## [Some of the] Available Haskell options

### safecopy

- ▶ Define all versions as separate Haskell datatypes.
- ▶ Define migration functions between the versions.
- ▶ Instantiate a class to get a versioned binary decoding.

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- ▶ Instantiate a class to get a versioned binary decoding.

## api-tools

- ▶ Use a DSL to describe the changes between versions.
- ▶ Use Template Haskell to derive versioned decoders.

Use datatype-generic programming

# Idea of datatype-generic programming

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- ▶ Many different flavours of datatype-generic programming: GHC generics, Scrap your Boilerplate, uniplate, generics-sop, multirec, compdata, RepLib . . .



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- ▶ Many different flavours of datatype-generic programming: GHC generics, Scrap your Boilerplate, uniplate, **generics-sop**, multirec, compdata, RepLib . . .

# Representing types

```
data User = User  
  { login      :: Text  
  , fullname  :: Text  
  , languages :: [Language]  
  }
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type instance Code User = '['[Text, Text, [Language]]]  
Rep (Code User) ~ SOP I (Code User)
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# Representing types

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```
type instance Code User = '['[Text, Text, [Language]]]
Rep (Code User) ~ SOP I (Code User)
```

```
type family Code (a :: Type) :: [[Type]]
class Generic a where
  from :: a -> Rep (Code a)
  to   :: Rep (Code a) -> a
```

# What is Rep?

```
data User = User
  { login      :: Text
  , fullname  :: Text
  , languages :: [Language]
  }
```

# What is `Rep`?

```
data User = User
  { login      :: Text
  , fullname   :: Text
  , languages  :: [Language]
  }
```

```
type instance Code User = '[Text, Text, [Language]]'
```

Value of type `User`:

```
User "andres" "Andres Löh" [Haskell, Idris, Agda]
```

Value of type `Rep (Code User)` (modulo syntactic clutter):

```
C0 ["andres", "Andres Löh", [Haskell, Idris, Agda]]
```

# Sums of products

```
SOP I xss ≈ NS (NP I) xss
```

```
data NS (f :: k -> Type) (xs :: [k]) where  
  Z :: NS f (x ' : xs)  
  S :: NS f xs -> NS f (x ' : xs)
```

```
data NP (f :: k -> Type) (xs :: [k]) where  
  Nil  :: NP f '[]  
  (:*) :: f x -> NP f xs -> NP f (x ' : xs)
```

# Generic functions

```
class Encode a where  
  encode  :: a -> [Bit]  
  decoder :: Decoder a
```



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class Encode a where  
  encode  :: a -> [Bit]  
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```

Defined via induction on the representation:

```
gencode :: (Generic a, All2 Encode (Code a))  
         => a -> [Bit]  
gencode = ...
```

```
gdecoder :: (Generic a, All2 Encode (Code a))  
          => Decoder a  
gdecoder = ...
```

Yields defaults for the `Encode` class methods.

# History of a datatype

User<sub>1</sub>

User<sub>2</sub>

User<sub>3</sub>

User<sub>4</sub>

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User<sub>1</sub> Code User<sub>1</sub>

User<sub>2</sub> Code User<sub>2</sub>

User<sub>3</sub> Code User<sub>3</sub>

User<sub>4</sub> Code User<sub>4</sub>

# History of a datatype

```
User1 Code User1
  Migration (Code (User1)) (Code (User2))
User2 Code User2
  Migration (Code (User2)) (Code (User3))
User3 Code User3
  Migration (Code (User3)) (Code (User4))
User4 Code User4
```

```
data Migration :: [[Type]] -> [[Type]] -> Type where
  Migration :: (Rep a -> Rep b) -> Migration a b
```

# History of a datatype

```
Code User1
Migration (Code (User1)) (Code (User2))
Code User2
Migration (Code (User2)) (Code (User3))
Code User3
Migration (Code (User3)) (Code (User4))
User Code User
```

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data Migration :: [[Type]] -> [[Type]] -> Type where
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```

# History of a datatype

```
Code User1
Migration (Code (User1)) (Code (User2))
Code User2
Migration (Code (User2)) (Code (User3))
Code User3
Migration (Code (User3)) (Code (User4))
User Code User
```

```
data Migration :: [[Type]] -> [[Type]] -> Type where
  Migration :: (Rep a -> Rep b) -> Migration a b
data History :: Version -> [[Type]] -> Type where
  Initial  :: History v c
  Revision :: (...)
            => Migration c' c
            -> History v' c'
            -> History v c
```

# Simple migration

```
addConstructor :: Migration c ('[] ': c)
addConstructor = Migration shift
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```

Good, but not quite satisfactory:

- ▶ By position rather than name.
- ▶ No way to actually give a name to a revision.



# Include names in codes

```
data User = User {login :: String, fullname :: String}
```

Plain code:

```
type family Code (a :: Type) :: [[Type]]  
type instance Code User =  
  '['[String, String]]
```

# Include names in codes

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Plain code:

```
type family Code (a :: Type) :: [[Type]]  
type instance Code User =  
  '[String, String]
```

Code with metadata:

```
type MetaCode = [(Symbol, [(Symbol, Type)])]  
type family Code' (a :: Type) :: MetaCode  
type instance Code' User =  
  '[("User", '[("login", String), ("fullname", String)])]
```

Stripping metadata:

```
type family Simplify (c :: MetaCode) :: [[Type]]
```

## Migrations based on codes with metadata

```
data Migration :: MetaCode
             -> MetaCode
             -> Type where
Migration :: (Rep (Simplify a) -> Rep (Simplify b))
             -> Migration a b
```

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```
data Migration :: MetaCode
           -> MetaCode
           -> Type where
  Migration :: (Rep (Simplify a) -> Rep (Simplify b))
           -> Migration a b
```

```
addField :: (...)
          => Proxy (v :: Version)
          -> Proxy (d :: Symbol)  -- name of constructor
          -> Proxy (f :: Symbol) -- name of field
          -> a                    -- default value
          -> History v' c
          -> History v (AddField d f c)
```

# Example

```
personHistory :: History "4" (Code' User)
personHistory =
  changeType (Proxy @ "4")
    (Proxy @ "User") (Proxy @ "languages")
  parseLanguages
$ addField (Proxy @ "3")
  (Proxy @ "User") (Proxy @ "languages")
  "Haskell"
$ removeField (Proxy @ "2")
  (Proxy @ "User") (Proxy @ "location")
$ initialRevision (Proxy @ "1")
  (Proxy@InitialCodeUser)
```

# Attaching histories to datatypes

```
class (Generic a, ...) => HasHistory a where  
  type CurrentRevision a :: Symbol  
  history :: Proxy a  
           -> History (CurrentRevision a) (Code' a)
```

# Encoding and decoding based on histories

```
hencode :: (HasHistory a, ...) => a -> [Bit]
```

- ▶ choose latest version from history
- ▶ encode version
- ▶ encode data generically

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hencode :: (HasHistory a, ...) => a -> [Bit]
```

- ▶ choose latest version from history
- ▶ encode version
- ▶ encode data generically

```
hdecode :: (HasHistory a, ...) => Decoder a
```

- ▶ decode version
- ▶ choose the corresponding version from history
- ▶ decode data generically for that version
- ▶ apply the remaining migration functions



# Annoyances

For `hdecode`,  
all types contained in all codes of all revisions  
must be in the `Encode` class.

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This means:

- ▶ put class constraints in `History` type,
- ▶ index `History` over all intermediate versions,
- ▶ abstract `History` over class constraints.

# Annoyances

For `hdecode`,  
all types contained in all codes of all revisions  
must be in the `Encode` class.

This means:

- ▶ put class constraints in `History` type,
- ▶ index `History` over all intermediate versions,
- ▶ abstract `History` over class constraints.

Also, versioning by datatype is actually not a good idea.

# Conclusions

- ▶ Current code is proof of concept.
- ▶ New forms of migrations can be added.
- ▶ Not tied to a single encoding (i.e., different binary encodings, JSON, database, could all work with the same history).
- ▶ Comparatively much type safety.
- ▶ Also reverse migrations are possible.
- ▶ Efficiency?